



# Olga Galynskaya

## Product Designer (UX/UI)

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**LinkedIn** - <https://www.linkedin.com/in/olga-galynskaya/>

**Portfolio** - <https://olgagalynskaya.com/en>

## SUMMARY

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Product Designer with over 5 years of experience designing digital products: B2B systems and mobile applications. I lead projects end-to-end, from requirements analysis and prototyping to developer handoff and deployment support. I have experience in demanding contexts: systems serving multiple user roles, product redesigns based on user feedback, and WCAG-compliant design. I work with AI tools daily: Figma Make, Claude Code, UX Pilot, and others.

## WORK EXPERIENCE

### UX/UI Designer (Product Designer) — Asseco Data Systems | 08.2022–present

Designing digital systems for public institutions across Poland, on web and mobile platforms, for 10,000+ users.

- Designed B2B systems serving multiple user roles, with distinct flows and interfaces per role, from diagnosis of the existing product to post-deployment usability testing
- Led mobile app redesigns: analysis of usability barriers based on user reviews and reports, designing new flows and features
- Led end-to-end projects in an Agile/Scrum environment: requirements analysis, wireframes, high-fidelity prototypes, developer handoff and deployment support, in collaboration with developers, analysts, and product owners
- Built design systems from scratch: components, tokens, implementation-ready documentation, four WCAG 2.0/2.2 AA color modes
- Used Figma Make for rapid prototyping and concept presentations; on AI-generated code projects, verified implementation consistency with the design

### UX/UI Designer (Freelance) — Personal and Social Projects | 2020–2022

- Designed web and mobile application interfaces for individual clients: wireframes and high-fidelity prototypes in Figma
- Managed graphic design projects: landing pages, social media materials, gathering requirements directly from clients

## COMMUNITY ACTIVITIES (2021–present, Gdańsk/Sopot)

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- Vice President of the Association of Belarusians in Pomerania: managing the organization, coordinating teams and initiatives
- Co-organizer of an annual [music festival in Sopot](#) (2,000+ attendees per year)
- Co-creator of a [mentoring program](#) for foreigners at the Sopot Centre for Integration and Support of Foreigners

## SKILLS

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### UX/UI Design

- End-to-end design: information architecture, user flows, wireframes, high-fidelity UI, developer handoff
- Multi-role systems for B2B: distinct logic and interface per user role
- Redesign of existing products: barrier analysis, design decisions, post-deployment effectiveness review
- Interactive prototyping at every fidelity level, from initial sketches to clickable prototypes for testing
- Design systems: components, tokens, implementation-ready documentation
- Accessibility WCAG 2.0/2.2 AA: design, documentation, color modes
- Stack: Figma, Figma Make, Miro, UX Pilot, Claude, Lottiefiles

### Team and Client Collaboration

- Agile/Scrum: sprint planning, reviews, and retrospectives
- Collaboration with developers during deployment: verifying implementation against the design
- Presenting design concepts to clients and stakeholders
- Analyzing business and functional requirements, translating them into UX solutions
- Project documentation and developer specifications
- Stack: Jira, Confluence, Miro

### AI in the Design Process

- Figma Make: generating interactive prototypes and screens directly from the Figma project
- Claude Code and Lovable: building and testing functional applications from a Figma project without writing code
- Verifying AI-generated code: identifying discrepancies between design and implementation
- Creating prompts for idea testing, rapid iteration, and concept presentations to clients
- Stack: Figma Make, Claude Code, Lovable, ChatGPT

## LANGUAGES

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- Polish — C1
- English — B1
- German — B1
- Russian — C1

## EDUCATION

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**UX/UI Designer** | Mobios.school | 09.2020 – 03.2021

**Economics and Business Management** | Belarusian State Economic University | 2010–2012

**German Language, Belarusian Language and Literature** | Belarusian State Pedagogical University | 2003–2008

## COURSES

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**Complete AI Product Workflow** | AI Product Heroes

**Claude responded: Leveraging AI in Business Development** | Umiejętności Jutra AI, Google, SGH | 2026

**UX Research Confetti Mentoring Program – UX Design Track** | Allegro | 2026

*Wyrażam zgodę na przetwarzanie przez ogłoszeniodawcę moich danych osobowych, zawartych w mojej ofercie pracy, dla potrzeb niezbędnych do realizacji procesu rekrutacji zgodnie z ustawą z dnia 10 maja 2018 roku o ochronie danych osobowych (Dz. Ustaw z 2018, poz. 1000). Jednocześnie wyrażam dobrowolną zgodę na przetwarzanie przez ogłoszeniodawcę moich danych osobowych na potrzeby przyszłych rekrutacji.*